

Introduction:

This lab demonstrates operation of an ARMv8-M TrustZone® processor using Keil MDK. The ARMv8-M processor is run on the FVP (Fixed Virtual Platform built with ARM Fast Models) that is a component of Keil µVision. No external hardware is needed for this tutorial.

This tutorial simulates a Cortex-M23 processor Baseline processor with no RTOS. Examples using Cortex-M33 Mainline and with an RTOS are also available.

Software:

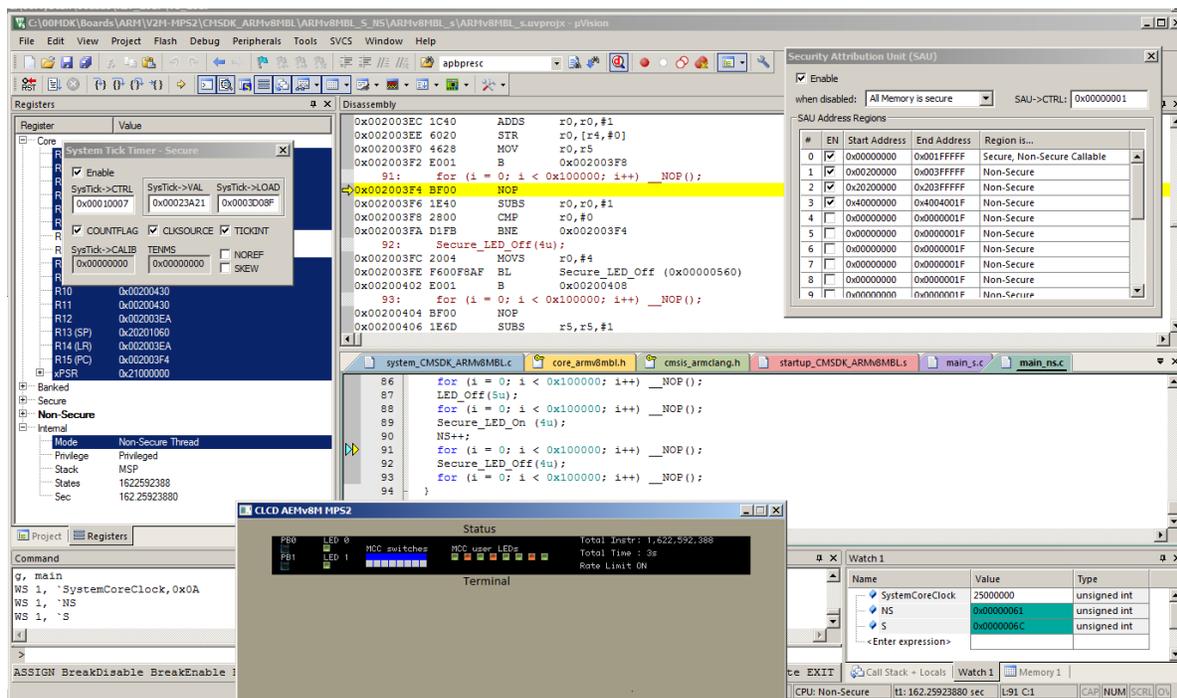
1. This lab uses Keil MDK 5.24a or later. You need an MDK Professional license.
2. The FVP simulator needs a 64 bit Windows PC. Keil MDK otherwise will work with either 64 or 32 bit PCs.
3. A Software Pack and the example must be downloaded from the Internet as described below.

Hardware:

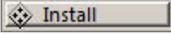
No hardware is needed for this lab. If you require hardware, see the MPS2: www.keil.com/boards2/arm/v2m_mps2

ETM instruction trace and Serial Wire Viewer data trace are available when using the MPS2 board. These are ARM CoreSight™ components of ARM Cortex-M processors.

TIP: There are two states in an ARMv8-M processor: Secure and Non-Secure. These are indicated in project, filenames and µVision dialog boxes and windows as **_n** and **_ns** respectively in various names. There are two main subgroups of ARMv8-M processors: Baseline and Mainline. They are Cortex-M23, Cortex-M33 and Cortex-M35P. They are identified with BL and ML in various project and file names.



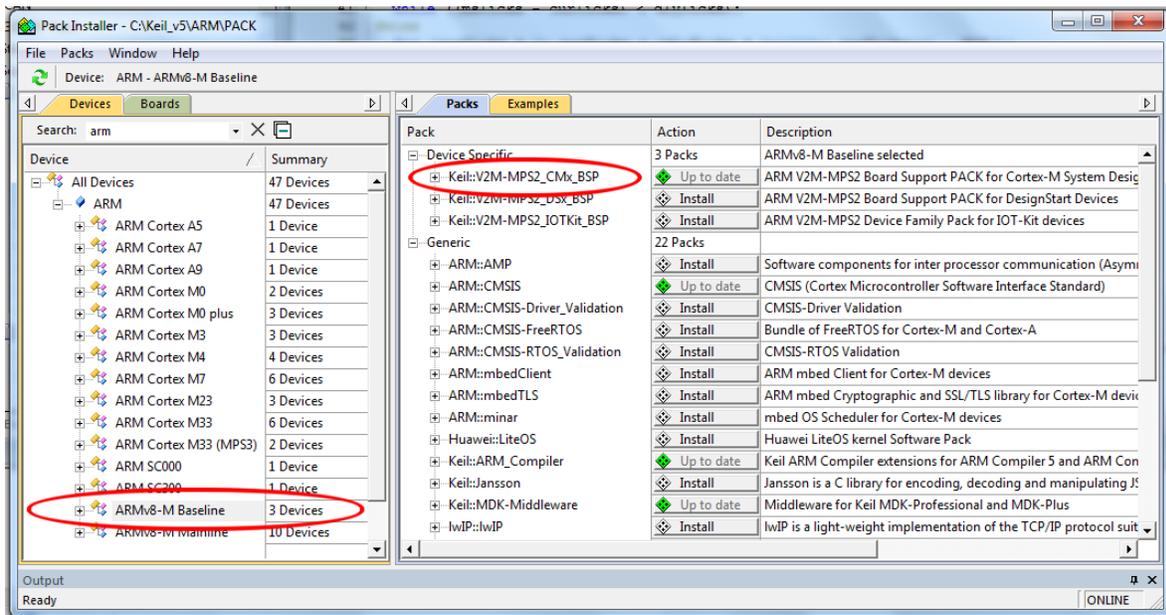
1) Install ARMv8-M BaseLine (BL) Software Pack: (PC must be connected to the Internet)

1. Start μ Vision[®] by clicking on its icon. 
2. Open Pack Installer from inside μ Vision. 
3. A window similar to the one below opens:
4. Select the Devices tab.
5. In the Search: box, enter ARM. Select ARMv8-M Baseline as shown below:
6. Select the Packs tab.
7. Click on the Install icon beside: Keil::V2M-MPS2_CMx_BSP as shown below: 

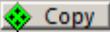
TIP: If the icon says Up to Date, you do not need to install this Pack.

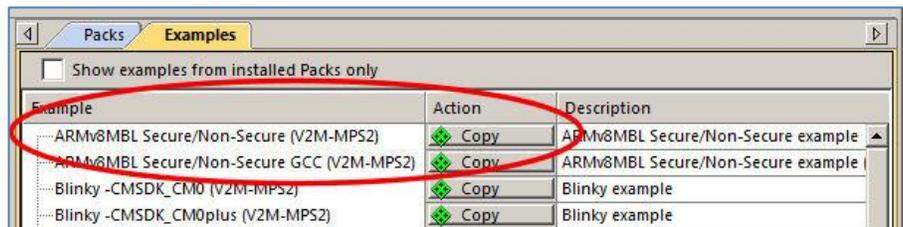
8. This Pack will download and install from the Internet. The Up to Date icon will now be visible as shown below.

TIP: What is selected on the left side in the Devices and Boards tabs and the Search box contents filters what is displayed on the right side in the Packs and Examples tabs.



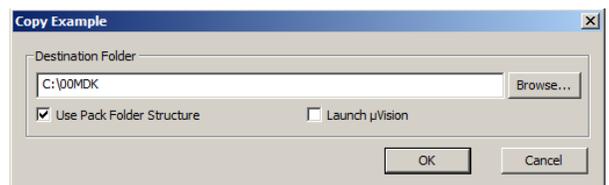
2) Download the Example:

1. Select the Examples tab.
2. Select Copy  beside ARMv8MBL Secure/Non-Secure (v2M-MPS2) as shown here:



3. The Copy Example window below opens up: Select Use Pack Folder Structure. Unselect Launch μ Vision:

4. Type in C:\00MDK as shown here: 
5. Click OK to copy the example file into C:\00MDK\Boards\ARM\V2M-MPS2\CMSDK_ARMv8MBL\ARMv8MBL_S_NS\
6. Pack Installer creates the appropriate subfolders.
7. Close the Pack Installer window.



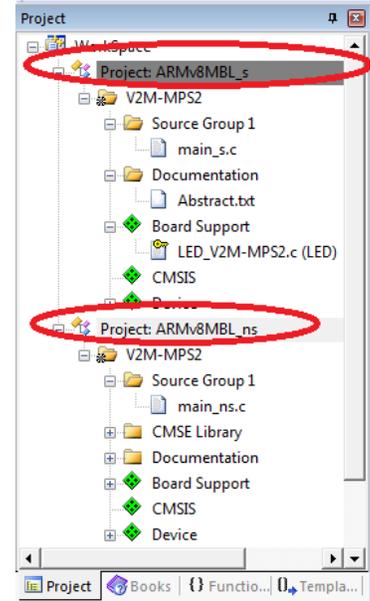
8. At this point, you have everything you need to run the example and experiment with an ARMv8-M processor.

3) Open the example program:

1. Start μ Vision by clicking on its desktop icon if it is not already running.
2. Select Project/Open Project from the μ Vision main menu.
3. Navigate to: C:\00MDK\Boards\ARM\V2M-MPS2\CMSDK_ARMv8MBL\ ARMv8MBL_S_NS\
4. Open the μ Vision multi-project file: ARMv8MBL_s_ns.uvmpw
5. This project is a μ Vision multi-project workspace. One workspace is for the Secure program and the other is for Non-Secure. You can work on both at the same time. It is possible to deny μ Vision access to the Secure state.

μ Vision Multi- Project:

1. Open the Project window by clicking on its tab. This window opens:
2. Note there are two projects: ARMv8MBL_s and ARMv8MBL_ns.
3. The first one is Base Line (BL) Secure (s) as shown to the right:
4. The second is Base Line (BL) Non-Secure (ns).
5. In this window, the Secure project is active as shown by the gray background.
6. You select which project is active by right-clicking on it.



Select the Non-Secure Project:

1. In the Project window, right-click on ARMv8MBL_ns and select Set as Active Project.
2. Change the Target Selector in the μ Vision upper task bar from V2M-MSP2 to Fast Model:



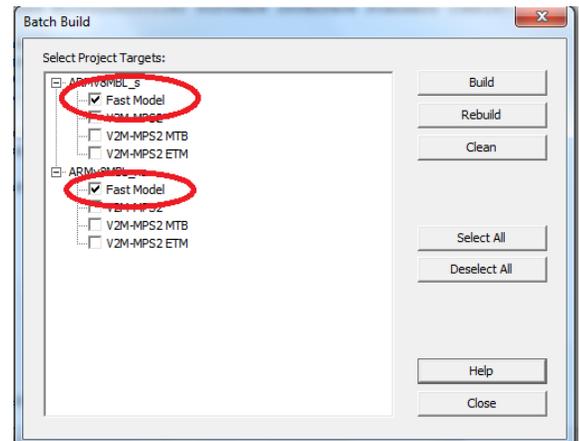
Select the Secure Project:

1. In the Project window, right-click on ARMv8MBL_s and select Set as Active Project.
2. Change the Target Selector from V2M-MSP2 to Fast Model:
3. Select File/Save All or click:



Build the two projects:

1. Click on the Batch Build icon:  This window opens: 
2. Unselect both instances of V2M-MPS2.
3. Select both instances of Fast Models as shown here:
4. Click Rebuild to compile both projects.
5. There will be no errors or warnings as shown below:



```
Build Output
*** Using Compiler 'V6.7', folder: 'C:\Keil_v5\ARM\ARMCLANG\Bin'
Rebuild Project 'ARMv8MBL_ns' - Target 'Fast Model'
assembling startup\CMSDK_ARMv8MBL.s...
compiling LED_V2M-MPS2.c...
compiling main_ns.c...
compiling system\CMSDK_ARMv8MBL.c...
linking...
Program Size: Code=720 RO-data=320 RW-data=4 ZI-data=4204
".\Objects\ARMv8MBL_ns.axf" - 0 Error(s), 0 Warning(s).
Build Time Elapsed: 00:00:01

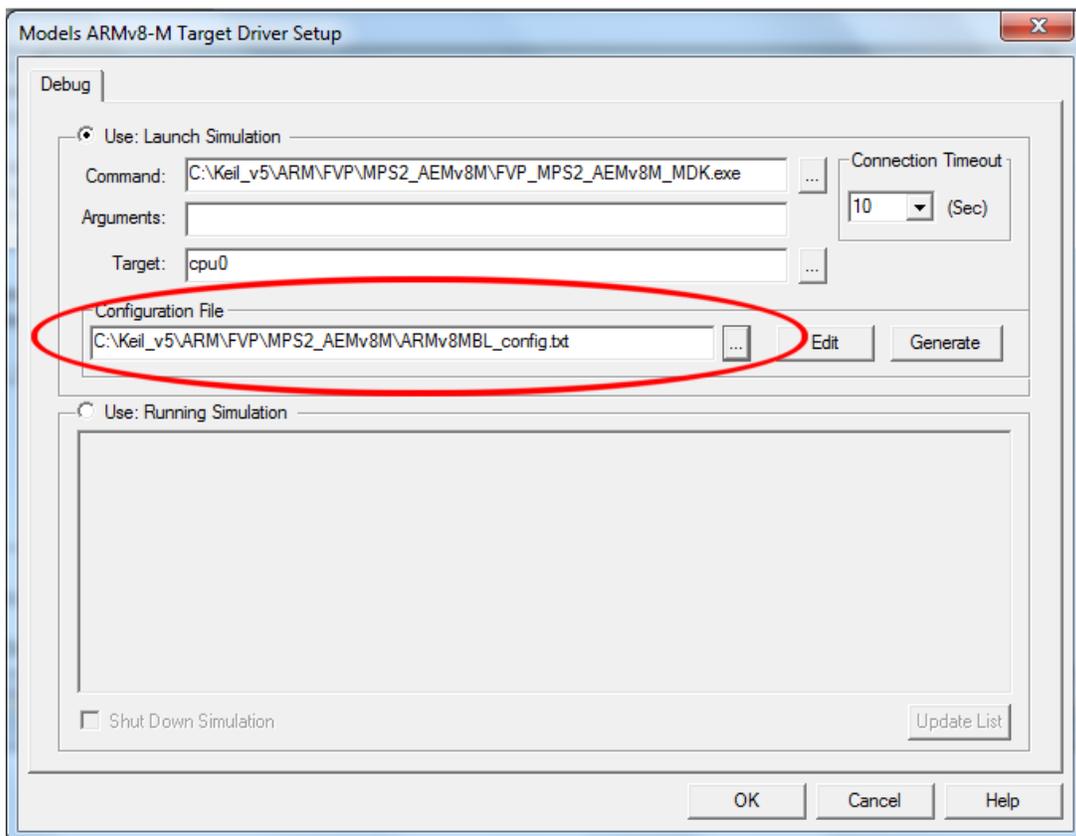
Batch-Build summary: 2 succeeded, 0 failed, 6 skipped - Time Elapsed: 00:00:02
```

For reference only: You probably do not have to perform the steps on this page.

If you are unable to enter Debug mode (next page) you may need to select the Configuration File.

4) Select FVP (Fixed Virtual Platform) .ini file:

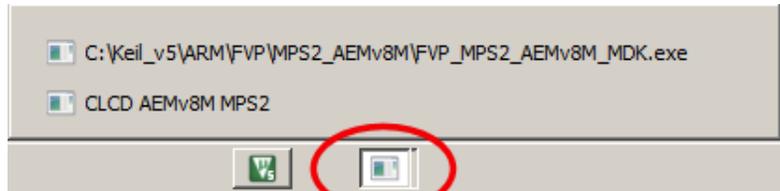
1. Select Options for Target  or ALT-F7.
2. Select the Debug tab.
3. Select the Settings: on the right side of this window. 
4. The Target Driver Setup window opens as shown below:
5. Using the Browse button for the Configuration File box, navigate to C:\Keil_v5\ARM\FVP\MPS2_AEMv8M.
6. Select the file ARMv8MBL_config.txt as shown.
7. Click OK twice to return to the main μ Vision window.



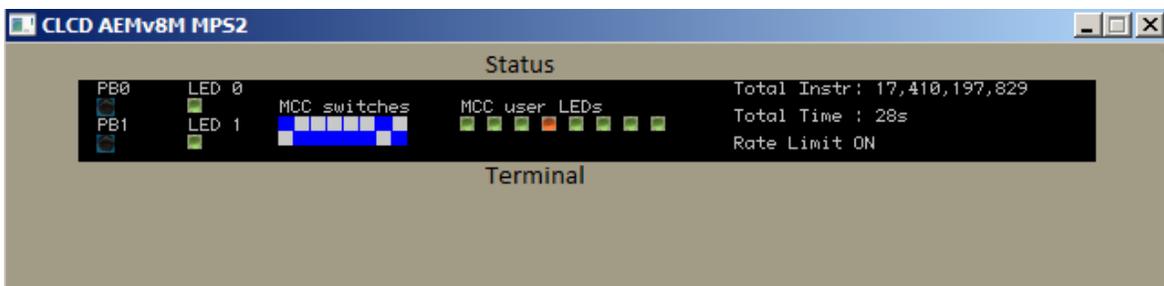
8. Select File/Save All or click .

5) Enter Debug Mode and RUN the Example program:

1. Enter Debug mode by clicking on the Debug icon.
2. Click on the RUN icon.
3. The CLCD window briefly appears and is then minimized.
4. This is the CLCD window and you can retrieve it by clicking on this icon in the Windows tool bar and then select CLCD AEMv8M MPS2 as shown here:
5. The CLCD window opens and the MCC view LEDs in the CLCD will blink.
6. You can click on the MCC switches on the blue boxes to change them.



TIP: If you close the CLCD window by clicking on the X in the upper right corner, the Debug session will be terminated. If this happens, just start it again. It is easiest to let it minimize itself when you use μ Vision and select it when you need it.

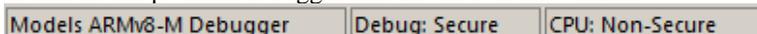


6) Determining if the CPU is in Secure or Non-Secure State:

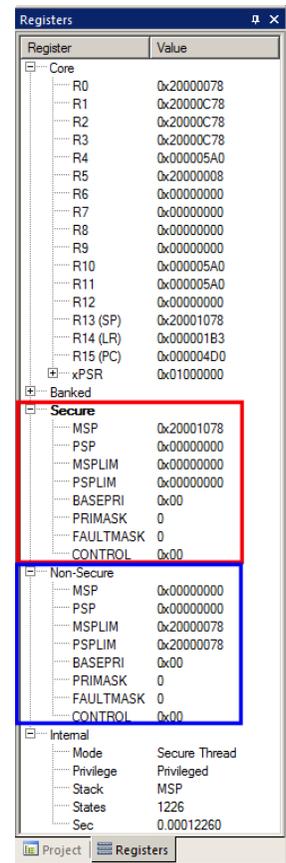
1. Stop the program. It will probably stop in the Non-Secure state.
2. Open the Registers window by clicking on its tab.
3. This window opens:
4. You can tell if the program is in Non-Secure or Secure state in this window.
5. In this window, it is in Secure state as **Secure** is bold.
6. This example spends most of its time in the while(1) loop in main_ns.c. Therefore, when you stop the program it will probably be in Non-Secure state. This is because of the large number of the __NOP intrinsic making a long timing delay in the for loop.
7. You can also see in the Internal header shown below, it is labelled Secure Thread.
8. On the next page, we will see how to go from Non-Secure to Secure state and back.

Task Bar:

9. At the bottom of the μ Vision window while in Debug state is a bar indicating the state access of the μ Vision debugger and the CPU as shown here:



TIP: It is possible to set the debugger so it can access either Secure and Non-Secure state or neither for security reasons. You might want to supply compiled code as in a library but not want a second party to debug it. In this case, you can allow debug access to only the non-secure state or bar access completely.

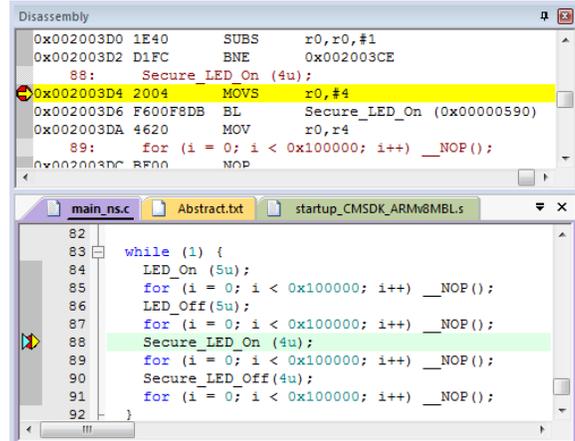


7) Run Program from Non-Secure state to Secure state:

1. The program can be running or halted at this point.
2. Set a breakpoint in main_ns.c at the function call Secure_LED_On near line 88 as shown below:
3. Click RUN  and the program stop as shown here:
4. Note the address in the Disassembly window (in this case) is 0x0020 03D4. This is in the non-secure memory as specified in the SAU.
5. The Non-Secure state is displayed in the Registers window and the Task bar as described in the previous page.
6. Click on the Disassembly window to bring it in focus.

TIP: It is vital that the Disassembly window remains in focus.

This ensures steps are by assembly instruction. Otherwise the steps will be by source code line and this is not what you want to see here. main_sc.c must be selected (underlined in its tab) to ensure the correct Disassembly window is in focus.

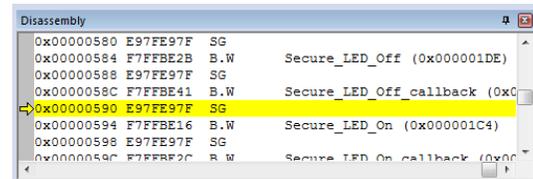


Enter Secure state:

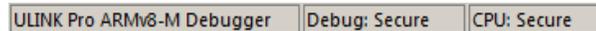
1. Click STEP  or F11 once to reach the BL instruction in Non-Secure memory at 0x0020 03D6.

TIP: If the Disassembly window is not in focus and you step a source line, click RESET and run to the breakpoint. You can always exit and re-enter Debug mode to completely reset everything. Your breakpoint will be intact.

2. This is the Branch with Link to the Secure Gateway veneer located at 0x0000 0590.
3. Click STEP  or F11 to execute this BL.
4. The program will jump to the veneer SG (Secure Gate) instruction at 0x0590 as shown here:

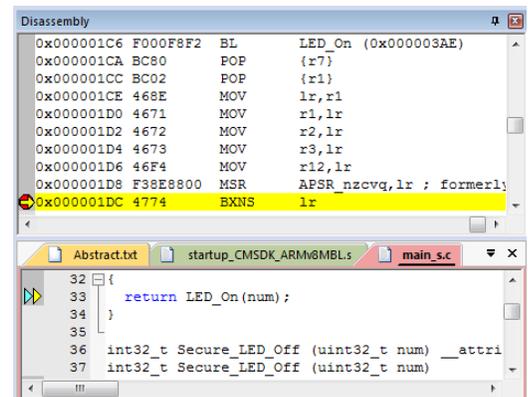


5. Note this is in the Secure memory area as specified by the SAU.
6. Click STEP  or F11 to execute SG.
7. The CPU will now change to Secure state:
8. Click STEP  or F11 to execute B.W at 0x0594.
9. The program counter will now be at the beginning of the function Secure_LED_On.
10. Note the memory address is 0x01C4 which is in the Secure area as specified by the SAU.



Exit Secure state and back to Non-secure:

1. Find the instruction BXNS LR near memory 0x01DC at the end of the function Secure_LED_On.
2. Set a breakpoint on this line. Click RUN . The program runs to this instruction. It does not execute it.
3. Unselect the breakpoint as we do not need it anymore.
4. BXNS is a new ARMv8-M instruction.
5. Click STEP  or F11 to execute it.
6. The LED on the CLCD will change accordingly.
7. Note the CPU is in now the non-secure state.
8. The cycle is now complete. This is how a non-secure program calls a function in the secure state.
9. Select Debug/Breakpoints (or select Ctrl-B) and unselect the breakpoint you set in main_ns.c.



TIP: If anything is not as expected that might indicate an attack, a Secure Fault (Cortex-M33) or a Hard Fault (Cortex-M23) exception will result.

8) Viewing Secure and Non-Secure Variables:

We will now create two global variables to increment when in both the Secure and Non-Secure state. We will view these in the Watch 1 window. There are two global variables S and NS. They are incremented in either Secure or Non-Secure state.

- Exit Debug mode. 

Create the Secure variable:

- In main_s.c, add these lines near line 9:
- In main_s.c, in the function Secure_LED_On which is near line 33, add this line this line just before the line return LED_On(num);

```
9 extern unsigned int S;
10 unsigned int S = 0;
```

```
34 S++;
```

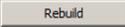
Create the Non-Secure variable:

- In main_ns.c, add these two lines:
- In main_ns.c, just after the call to function Secure_LED_On (4u); which is near line 90, add this line:
- Select File/Save All or click: 

```
10 extern unsigned int NS;
11 unsigned int NS = 0;
```

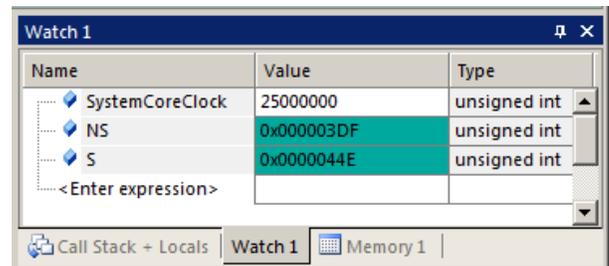
```
90 NS++;
```

Build the two projects:

- Click on the Batch Build icon:  The Batch Build window opens.
- Click on Rebuild. 
- Both project will build with no errors or warnings.
- Enter Debug mode. 

Run the Program and add variables to the Watch window:

- Click Run . Note: Watch and Memory windows can have variables added while the program is running or not.
 - In main_ns.c, Right click on the variable NS and select Add 'NS to...' and select Watch 1.
 - NS will be displayed in Watch 1 changing value.
 - In main_s.c, Right click on the variable S and select Add 'S to...' and select Watch 1
 - Both variables are now displayed in Watch 1: 
 - This shows the different times when the CPU is running in either Secure or Non-Secure state.

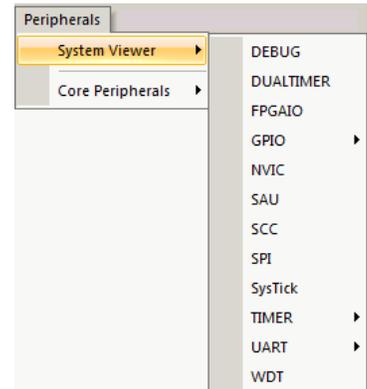
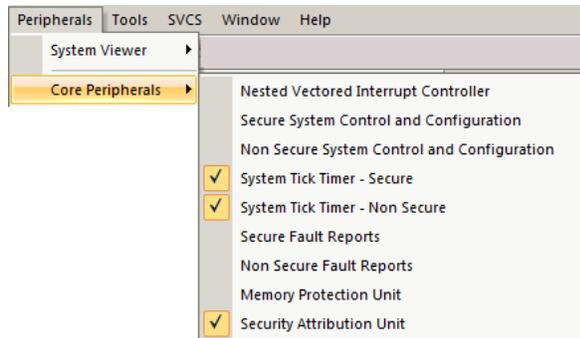


TIP: The debugger is in Secure state and can see all memory area. It can be restricted to see only the non-secure memory and registers.

9) Peripheral Windows:

There are new registers in ARM V8-M processors and visibility if provided in μ Vision. These windows update in real-time as the program is running and in some cases, can be changed.

1. In μ Vision main menu, select Peripherals and note the two sections of peripherals available as shown here:
2. Select System Viewer and see the peripherals that are available:



Select Core Peripherals and open both System Tick Timer windows. If your program is running, you will see them these will update: No CPU cycles are stolen to do this.

SAU: Security Attribution Unit:

1. The SAU defines memory that is Secure or Non-secure. This is defined in a new CMSIS file called partition_CMSDK_ARMv8MBL.h.
2. In the Project window under the Device heading, double click on it to open it.
3. Select the Configuration Wizard tab at the bottom of this file as shown below.
4. Note the various settings that can be selected. Do not make any changes.

SAU Peripheral:

1. Select Peripheral/Core Peripherals/Security Attribution Unit.
2. This window is shown below left:
3. Note the selections available. There is also a SAU window selectable under Peripherals/System Viewer. It is displayed in a different format.

TIP: You might have to stop the program to update the SAU window the first time.

This is the end of the ARMv8-M lab !

